# **CHAPTER 8 – SALES**

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Act The North Carolina State Lottery Act, as may be amended from time

to time

Activated Pack The status of a pack of Instant Tickets which indicates to the NCEL

that Tickets are being sold from that Pack.

Advance Play/ Purchase A wager where players may purchase tickets for specific

future drawings of an Online Game.

Aggrieved Retailer Any "Lottery Game Retailer" or an "Applicant" who

complains of a matter within the scope of the Lottery Game Retailer Dispute Resolution Procedures as set forth in Section 8.02; provided, however, that persons or entities who have not yet taken the steps to become an Applicant may be considered an Aggrieved Retailer with standing to file a "Dispute Resolution Request" pursuant to these

procedures.

Alternate An entry selected during the Drawing to provide a qualified

Entry to replace a Grand Prize Vehicle winner who has

been deemed ineligible.

Annual/ Annuitized/ Annuity Option

uitized/ The manner in which a grand/jackpot prize may be paid in

thirty (30) annual installments

Applicant Any individual or entity who has properly and fully

completed and submitted all portions of the application process (including the required background checks) to become a Lottery Game Retailer pursuant to the applicable procedures established by the NCEL from time to time.

Caption The letters appearing below the Play Symbols in the play area of an

Instant Ticket that verify the correctness of the Play Symbols.

Carolina Cash 5 An online game where players select five numbers between 1 and 39

via Quick Pick, play slip, or retailer manual entry based on player's verbal selections. The five numbers selected become the player's entry for the current drawing with multiple boards and multiple draw

options available.

Carolina Pick 3 An online game where players select a 3-digit number between 000

and 999 via Quick Pick, play slip, or retailer manual entry based on player's verbal selections. The 3-digit number selected becomes the player's entry for the current drawing with multiple boards, play types

and draw options available.

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Certificate of Authority The non-transferable display certificate with a unique Retailer

identification number assigned by the NCEL for each Retailer location. The Act requires every Retailer to post this certificate and keep it conspicuously displayed in a location on the premises of the Retailer's place of business which is accessible to the public.

Claimant A player who has submitted a valid claim for payment within the

required time frame.

Claim Center A North Carolina Education Lottery location designated by the

Executive Director to pay claims for all prizes up to \$99,999.99.

Claim Form The printed form authorized by the NCEL that a player shall complete

and submit to the NCEL along with a winning Ticket to be eligible to

collect a prize.

Commission The North Carolina State Lottery Commission created under the Act.

Computer Gaming System (CGS)

Master computer system of the NCEL that records all transactions

processed by the lottery.

Confidential Security

Checks

Various procedures that consist of validation requirements maintained

by the NCEL Security Department that are not available for public

review.

Denial The decision by the NCEL to deny any Applicant's application to

become a Lottery Game Retailer for any reason.

Designee An officer of the NCEL, other than the Director, who is designated by

the Director to make a "Proposed Decision" (as defined in "Director or

Designee Decision" section E).

Director The person selected by the Commission to be the chief administrator of

the "NCEL".

Director of Security NCEL employee responsible for the Security Department. The

Director of Security receives winning and Alternate Entries from MDI

and forwards them to the Manager of Information Security.

Dispute Resolution

Request

A written request by which an Aggrieved Retailer seeks a determination

with respect to any matter which is within the scope of these

Procedures.

Draw Procedures The written guidelines approved by the Executive Director that specify

the draw procedures for a particular Instant Game, if a drawing is

designed as part of the game, and for each Online Game.

Drawing Event in which the winning Entry and Alternates for the Carolina Cash

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5 Mustang Madness Promotion game are selected.

Drawing Auditor An independent Certified Public Accountant (CPA) responsible for the

verification of the entire Drawing Procedure. The Drawing Auditor ensures the integrity of the drawing by verifying the Drawing

Procedure and validating the winning Entries at the conclusion of the

Drawing.

Drawing Container Drawing equipment capable of holding and allowing sufficient mixing

of one hundred (100) Entry Envelopes.

Drawing Number Carolina Cash 5 Mustang Madness promotion consists of five (5)

drawings. Each Drawing shall be numbered sequentially from 1 to 5.

Drawing Personnel Each person who has a designated role during the Drawing. This

includes the Drawing Manager, Drawing Auditor, Drawing Volunteers,

and NCEL Witness.

**Electronic Funds** 

Transfer (EFT)

The process by which the NCEL transfers funds from its Retailers to pay amounts due the NCEL. Retailers provide authorization to the NCEL to allow funds to be removed from a separate lottery bank account titled, "In Trust for North Carolina Education Lottery".

Employee Any at-will employee of the NCEL, and any person employed by the

NCEL pursuant to an employment contract or otherwise.

End of Game The official date established by the NCEL after which the playing

public has ninety (90) days to claim their winning Instant Tickets.

Entrant Anyone who submits a qualifying Carolina Cash 5 Mustang Madness

Entry.

Entry Qualifying Carolina Cash 5 Mustang Madness Entry Form.

Entry Envelope A 4.125" by 9.5" envelope mailed to the specified entry address

containing an Entry Form.

Entry Form A single form produced by a NCEL terminal containing designated

spaces for the following Entrant information: Name, Address, City, State/Zip, Phone Number, Signature and Email. An Entry Form has the date and time of purchase, Retailer Identification Number, Entry

Ticket Number and Ticket Serial Number.

Entry Ticket Number A unique number, printed exactly once in the play area on each

Carolina Cash 5 Mustang Madness Entry Form, that represents the sequential order of Entries produced. The first Entry Form shall have Entry Ticket Number 1, the second Entry Form shall have Entry Ticket

Number 2, and so on. This number shall be recorded in the

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Computer Gaming System (CGS) and shall uniquely identify the

winning Entry Form.

**Entry Deadline** For each Drawing, the Entry Deadline is the last day for MDI to

receive Entries that are valid for that Drawing.

**Entry Received Start** 

Date

For each Drawing, the Entry Received Start Date is the first day MDI

will accept entries that are valid for that Drawing.

**Executive Director** The person selected by the Commission to be the chief administrator

of the North Carolina State Lottery.

Game Number The number on the back of each Instant Ticket which refers to the

number associated with the particular Instant Game.

Game Procedures The written rules, regulations, procedures, instructions and directives

approved by the Executive Director that include, among other things. the game name, how a prize is won, game Prize Structure, Play Style,

and eligibility for a drawing, if any.

Grand Prize Vehicle The grand prize of the Carolina Cash 5 Mustang Madness

Promotional game. The prize awarded shall be a 2007 Ford Mustang

automobile.

**Hearing Officer** The Director or his designee who shall serve as a Hearing Officer

within the scope of the Retailer Dispute Resolution Procedures. For purposes hereof, "Designated Hearing Officer" means an individual, other than the Director, designated by the Director to serve as a

Hearing Officer.

Insufficient Credit Rating A credit reporting bureau cannot produce a score due to lack of

account history

Internal Auditor An employee of the NCEL who provides independent appraisal of

controls. The Internal Auditor shall receive a copy of the Drawing

Auditor report upon completion of a Drawing.

Lottery Retailer/Retailer/

Lottery Game Retailer

A person with whom the Commission has contracted to sell tickets or

shares in NCEL lottery games.

Major Procurement

Contract

A contract with a Vendor for any purchase of service, apparatuses, supplies, materials or equipment requiring an estimated aggregate

expenditure of Ninety Thousand Dollars (\$90,000.00) or more.

Manager of Information

Security

NCEL employee responsible for identifying the unique Carolina Cash

5 Online Ticket that produced the winning Carolina Cash 5 Mustang

Madness Entry Form.

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Multi-Draw A play option that allows players to enter multiple, consecutive

drawings of an Online Game.

NCEL North Carolina Education Lottery created by the Act.

Online Game (OLG)

An NCEL lottery game developed and offered for sale to the public

where tickets are produced by on-line lottery terminals and players match their numbers to those produced during regularly scheduled

drawings.

Online Ticket Tickets produced by NCEL terminals to participate in Online Games.

Pack A package of Instant Tickets each with a different Ticket Number. The

number of tickets in a pack may range up to three hundred (300). All Packs of Tickets of a specific game will have the same number of

Tickets per Pack.

Pack Number The unique number on the back of the Ticket that designates the

number of the Pack from which the Ticket originates. Each Pack

Number is unique within each Instant Game.

Panel The requisite numbers and the associated letter which constitute a

single game panel on a Play Slip of an Online Game.

Pari-Mutuel A payout method that splits the total available prize money for a

particular prize level between all winners of that prize level

Play Area The covered area of an Instant Ticket that contains the Play Symbols.

Play Slip A preformatted selection form used with Online Games to provide the

requisite numbers selected by a player for participation in Online

Game draws.

Play Style The method of play to determine a winner for an individual lottery

game.

Play Symbol The printed data under the covered area on the front of an Instant

Ticket that is used to determine eligibility for a prize. The Play Symbols for individual Instant Games will be specified in individual

Game Procedures.

Policies and Procedures

Manual

The document containing all the policies and procedures adopted by

the Commission as required and permitted by the Act.

Powerball An exciting multi-state, multimillion-dollar jackpot game with jackpots

starting at \$15 million and continuing to grow until won.

Preliminary Drawing An event in which Instant Tickets which display the appropriate Play

Symbols and which are received by the specific deadline are utilized

for the selection of contestants for a Grand Prize Drawing.

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Prize Structure The number, value, and odds of winning prizes for an individual

game, as approved by the Executive Director or his/her designee.

Prize Validation Manager

Quick Pick

NCEL employee who oversees the claims and payment of prizes.

A randomly generated computer selection of the requisite numbers

for a player to participate in Online Game draws.

Regional Office A North Carolina Education Lottery office in various cities in North

Carolina.

**Retailer Business** 

Location

Each respective location listed in the Retailer Contract from which the Retailer may sell lottery Tickets only for those specific NCEL lottery

games authorized for each such location by the NCEL.

Retailer Contract The contract with the NCEL required by the Act whereby a Retailer

agrees to comply with and be bound by the Rules and Regulations,

as may be amended from time to time.

Retailer Dispute

Resolution Request

A written request by which an Aggrieved potential or contracted Retailer seeks a determination with respect to any matter which is adverse to the NCEL which is within the scope of the Retailer Dispute

Resolution Policy.

Retailer Identification

Number

Number designating a particular retailer authorized to sell NCEL

game tickets and promotions.

Retailer Validation Code The small letters found under the covered area over the Play

Symbols on the front of the Instant Ticket which the Lottery Retailer

uses to verify and validate Low-Tier Prize winners.

**Retailer Verification** 

Code

A boxed four (4) digit number used by the Retailer when validating

Instant Tickets on a lottery terminal.

Rules and Regulations Collectively, all of the rules, regulations, policies, procedures,

instructions and directives established or made from time to time by

the NCEL.

Security Code The unique data printed on a Ticket that provides for the verification

of the Ticket as a valid winner.

A cashier's check, a money order, a surety bond, or a letter of credit Security Deposit

payable to NCEL to insure against default of payment by a lottery

retailer.

Settled Pack The status of a Pack of Tickets which enables the NCEL to bill (or

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settle) the Retailer's account based upon a pre-determined schedule.

Share As defined in the Act, any valid tangible or intangible evidence of

participation in a lottery game.

Surety Bond A bond issued by a licensed insurance carrier for the benefit of NCEL

to insure against default of payment by the insured lottery retailer

Ticket As defined in the Act, any valid tangible evidence approved by the

NCEL and distributed by its Retailers, to allow participation in a game

or activity authorized by the Act.

Ticket Number The number on the back of an Instant Ticket that refers to the Ticket

sequence within the Pack.

Ticket Serial Number 
Number found on all Online Tickets and promotional Tickets that

represents the unique transaction which produced the Ticket.

Transaction Master Information Record

(TMIR)

Search of all the trans-master journal files of the Computer Gaming System (CGS) that produces a report identifying a specific requested

transaction.

Valid Ticket The ticket which meets all specification and validation requirements.

Variant A term used in conjunction with certain Instant Game Play Styles and

may include a Play Symbol that serves as a "wild card" to complete a

winning set of Play Symbols.

Vendor Any person other than a Lottery Retailer who submits a bid, proposal,

or offer to procure a contract for goods or services for the

Commission.

Verification Code Same as Retailer Verification Code.

Winner Claim Form Same as Claim Form.

Working Papers For each Instant Game, a detailed set of specifications designating

the appearance of the Instant Tickets, the Instant Ticket delivery time

requirements, and Prize Structure for the Instant Game.